

Fig. 4

	Gesture	Meaning
(1)		Tap  This point comes to the center of the image.
(2)		Tap & drag  Tapped point is dragged.
(3)	. *	Double tap  This point is focused.
(4)	7	Arrow  Camcorder is moved in the direction of the arrow.  The arrow is stopped when a tap is inputted.
(5)		Two arrows  Zooming-in is provided up to a region surrounded by the arrows.
(6)	6°()	Double circle  Zooming-in is provided around the initially-drawn smaller circle up to the size of the secondly-written larger circle.
(7)	.3/	Pig tail  Zooming-out is provided around the initially-pointed position  and is stopped when a tap is inputted.
(8)	00	Double circle  Zooming-out is provided around the initially-drawn larger circle  up to the size of the secondly-drawn smaller circle.
(9)		Reciprocating motion  Camcorder has a reciprocating motion at fixed speed within a range shown by the trajectory.
(10)		Double circle  Camcorder has a circular motion at fixed speed when a double circle is written.